

**FACULTY OF ENGINEERING**  
**Scheme of Instruction & Examination**  
**(AICTE Model Curriculum)**

**and**

**Syllabi**

**B.E. V and VI Semesters**

**of**

**Four Year Degree Programme**

**in**

**ELECTRONICS & COMMUNICATION ENGINEERING**

(With effect from the Academic Year 2022 - 2023)

(As approved in the Faculty Meeting held on 19-05-2022 )



Issued by

**Dean, Faculty of Engineering**  
**Osmania University, Hyderabad – 500 007**  
**19.05.2022**

**SCHEME OF INSTRUCTION & EXAMINATION**  
**B.E.V-Semester**  
**(ELECTRONICS AND COMMUNICATION ENGINEERING)**

S.No.	Course Code	Course Title	Scheme of Instruction				Scheme of Examination			Credits
			L	T	P/D	Contact Hrs/Wk	CIE	SEE	Duration in Hrs	
<b>Theory Course</b>										
1	PC408EC	Digital Signal Processing	3	-	-	3	30	70	3	3
2	PC409EC	Microprocessor and Microcontroller	3	-	-	3	30	70	3	3
3	PC410EC	Analog Communication	3	-	-	3	30	70	3	3
4	PC411EC	Automatic Control Systems	3	-	-	3	30	70	3	3
5	PC412EC	Antennas and wave Propagation	3	-	-	3	30	70	3	3
6	HS104ME	Industrial Administration and Financial Management	3	-	-	3	30	70	3	3
<b>Practical/Laboratory Course</b>										
7	PC455EC	Microprocessor and Microcontroller Lab	-	-	2	2	25	50	3	1
8	PC456EC	Systems and Signal Processing Lab	-	-	2	2	25	50	3	1
9	PW701EC	Mini Project	-	-	2	2	50	-	-	2
<b>Total</b>			<b>18</b>	<b>-</b>	<b>6</b>	<b>24</b>	<b>280</b>	<b>520</b>	<b>24</b>	<b>22</b>

PC: Professional Core

HS: Humanities and Social Sciences PW: Project Work

L: Lecture

T: Tutorial

P: Practical

D: Drawing

CIE: Continuous Internal Evaluation

SEE: Semester End Examination (Univ. Exam)

EC: Electronics and Communication Engineering ME: Mechanical Engineering

**NOTE:**

1. Each contact hour is a Clock Hour.
2. The duration of the practical class is two clock hours, however it can be extended wherever necessary, to enable the student to complete the experiment.

## DIGITAL SIGNAL PROCESSING

### PC408EC

Instruction: 3 periods per week

CIE: 30 marks

Credits: 3

Prerequisites: Signals and Systems (EC305EC)

Duration of SEE: 3 hours

SEE: 70 marks

#### Course Objectives:

1. To describe the necessity and efficiency of digital signal processing.
2. To discuss various design methods of FIR & IIR filters.
3. To describe the concepts of multirate signal processing and identify important features of TMS320C67XX DSP processors.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. apply the knowledge of FFT Algorithms for computation of DFT.
2. design of FIR filters using various methods.
3. design of IIR filters using various methods.
4. apply decimation and interpolation concepts for the design of sampling rate converters
5. understand TMS320C67XX DSP processors for the design of digital filters.

<b>UNIT- I</b>
<b>Discrete Fourier Transform and Fast Fourier Transform:</b> Discrete Fourier Transform (DFT), Computation of DFT-Linear and Circular Convolution, FFT algorithms: Radix-2 case, Decimation in Time and Decimation in Frequency algorithms, in place computation, bit Reversal.
<b>UNIT- II</b>
<b>Finite Impulse-Response Filters(FIR):</b> Linear phase filters, Windowing techniques for design of Linear phase FIR filters-Rectangular, triangular, Bartlett, Hamming, Hanning, Kaiser windows, Realization of filters, Finite word length effects.
<b>UNIT- III</b>
<b>Infinite Impulse-Response Filters(IIR):</b> Introduction to filters, comparison between practical and theoretical filters, Butterworth and Chebyshev approximation, IIR digital filter design Techniques, Impulse Invariant technique, Bilinear transformation technique, Digital Butterworth & Chebyshev filters, Implementation, Digital filters structures, Comparison between FIR and IIR.
<b>UNIT- IV</b>
<b>Multirate Digital Signal Processing:</b> Introduction, Decimation by factor D and interpolation by a factor I, Sampling Rate conversion by a Rational factor I/D. <b>Implementation of Sampling Rate Conversion:</b> Multistage implementation of sampling rate conversion, Sampling conversion by an arbitrary factor, Application of Multirate Signal Processing.
<b>UNIT- V</b>
<b>Introduction to DSP Processors:</b> Difference between DSP and other microprocessors architectures Importance of DSP Processors- General purpose DSP processors TMS320C67XX processor, architecture, registers, pipelining, addressing modes and introduction to instruction set.

**Suggested Reading:**

1	Alan V. Oppenheim & Ronald W. Schaffer, "Digital Signal Processing," PHI, 2 <sup>nd</sup> edition, 2014.
2	John G. Proakis & Dimitris G. Manolakis, "Digital Signal Processing Principles, Algorithms and Application," PHI, 4 <sup>th</sup> edition, 2012.
3	Ashok Ambardar, "Digital Signal Processing: A Modern Introduction," Cengage Learning, 2009.
4	Li Tan, "Digital Signal Processing: Fundamentals and Applications," Elsevier, 2012.
5	B.Venkataramani & M. Bhaskar, "Digital Signal Processor Architecture, Programming and Application," TMH, 2e 2013.

## MICROPROCESSOR AND MICROCONTROLLER

### PC409EC

Instruction: 3 periods per week

CIE: 30 mark

Credits: 3

Duration of SEE: 3 hours

SEE: 70 marks

Prerequisites: Computer Organization and Architecture (PC404EC)

### Course Objectives:

1. To understand architecture and programming of 8086 microprocessor and 8051 microcontroller.
2. To describe interfacing of memory, 8255 PPI, and 8251 USART to 8086 processor and differentiation of 8086 and 8051 in terms of internal architecture, memory and programming.
3. To describe interfacing and programming of I/O ports, Timers and UART using 8051 controller and develop interfacing of real time devices like ADC, DAC and stepper motor with 8051.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. explain the architecture of 8086 microprocessor and recognize different types of addressing modes.
2. write assembly language programming using 8086 microprocessor instruction set.
3. interface different peripherals to 8086 microprocessor.
4. explain the architecture of 8051 microcontroller and write assembly/C language programming using 8051 microcontroller.
5. interface different peripheral modules to 8051 microcontroller.

<b>UNIT-I</b>
<b>8086 Microprocessor:</b> Intel 8086/8088 architecture, Segmented memory, Minimum and Maximum modes of operation, Timing diagram, addressing modes, Instruction set, assembly language programming using data transfer, arithmetic, logical and branching instructions.
<b>UNIT-II</b>
<b>8086 Programming and Interfacing:</b> Assembler directives, macros, procedures, assembly language programming using string manipulation instructions, 8086 Interrupt structure, I/O and memory interfacing concepts using 8086, IC Chip Peripherals-8255 PPI, 8251 USART and their interfacing with 8086.
<b>UNIT-III</b>
<b>8051 Microcontroller:</b> Internal architecture and pin configuration, 8051 addressing modes, instruction set, bit addressable features. I/O port structures, assembly language programming using data transfer, arithmetic, logical and branch instructions.
<b>UNIT-IV</b>
<b>8051 Timers, Serial Port and Interrupts:</b> 8051 Timers/Counters and its programming, Serial data communication, Serial port and its programming, 8051 interrupts, Interrupt vector table, Interrupts programming.
<b>UNIT-V</b>
<b>8051 Interfacing:</b> Interfacing of 8051 with LCD, ADC, DAC, external memory, stepper motor interfacing.

**Suggested Reading:**

1.	Ray A. K and Bhurchandi K. M, "Advanced Microprocessors and Peripherals", 3/e, Tata McGraw Hill Education Pvt Ltd, 2013.
2.	Mazidi M. A, Mazidi J. G and Rolin D. Mckinlay, "The 8051 Microcontroller & Embedded Systems Using Assembly and C", 2/e, Pearson Education, 2008.
3.	Douglas V. Hall, "Microprocessors and Interfacing Programming and Hardware", 2 <sup>nd</sup> Edition, Tata McGraw-Hill publishing company Limited, New Delhi, 2008.
4.	Ayala K. J, "The 8051 Microcontroller Architecture, programming & Applications", Penram International, 2007.
5.	Scott Mackenzie and Raphael C. W. Phan. "The 8051 Microcontroller", 4 <sup>th</sup> Edition, Pearson education, 2008.

**ANALOG COMMUNICATION****PC410EC***Instruction: 3 periods per week**CIE: 30 marks**Credits: 3**Prerequisites: Signals & Systems (ES305EC)**Probability Theory and Stochastic Processes (ES304EC)**Duration of SEE: 3 hours**SEE: 70 marks***Course Objectives:**

1. To understand the concept of modulation.
2. To describe the generation and detection of various analog and pulse modulation techniques.
3. To describe the structures of AM, FM transmitters and Receivers and analyze the noise performance of analog modulation techniques.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. understand the need for modulation, transmitter and receiver structures.
2. understand the generation, detection of Amplitude and Angle modulation schemes.
3. compute and compare power and bandwidth requirements of AM, DSB-SC, SSB and FM techniques.
4. understand and compare pulse analog and digital modulation techniques.
5. identify the sources of noise and evaluate the performance of analog communication systems over a noisy channel.

**UNIT- I****Introduction:** Introduction to communication system, Communication channels, Need for modulation.**Amplitude Modulation:** Definition, Time and Frequency domain description – AM, DSB-SC, Single tone modulation, Power relations in AM, Generation of AM signal– Square-law, Switching modulators, AM demodulation- envelop Detector, Generation of DSB-SC Signal – Balanced, Ring modulators, DSB-SC demodulation – Coherent Detector, COSTAS loop.**SSB Modulation:** Definition, Time and Frequency domain description, Generation of SSB Signal – Frequency discrimination and phase discrimination methods, Demodulation of SSB – Coherent Detection, Frequency Division Multiplexing, Vestigial Sideband Modulation – Time and Frequency domain description, Generation of VSB signal, Envelop detection of VSB plus carrier, Comparison of all AM techniques, Applications of different AM systems, AM Transmitter, AM super heterodyne receiver, Receiver characteristics.**UNIT- II****Angle Modulation:** Definition, basic concepts, Frequency modulation: Single tone FM, Spectrum analysis of sinusoidal FM wave, Narrow band FM, Wide band FM. Constant average power, Transmission bandwidth of FM wave. Generation of FM - Direct and Indirect (Armstrong's) methods. Detection of FM - Balanced frequency discriminator, Phase Locked Loop. Comparison of FM and AM. FM Transmitter, FM Super heterodyne receiver**UNIT-III**

<p><b>Pulse Analog Modulation schemes:</b> Review of sampling theorem, types of sampling. Types of Pulse Analog and Digital Modulation Schemes, Generation and demodulation of Pulse Amplitude Modulation (PAM), Pulse Width Modulation (PWM), Pulse Position Modulation (PPM). Time Division Multiplexing.</p>
<p><b>UNIT– IV</b></p>
<p><b>Pulse Digital Modulation Schemes:</b> Quantization, Analog to Digital Conversion, PCM, Companding in PCM – <math>\mu</math> law, A law. DPCM, DM and ADM. Comparison of PCM, DPCM, DM and ADM. <math>SNR_Q</math> of PCM and DM.</p>
<p><b>UNIT– V</b></p>
<p><b>Noise:</b> Definition, Sources of noise, Atmospheric noise, thermal noise, shot noise, Noise in two-port network: noise figure, equivalent noise temperature of Single and cascade stages, noise equivalent bandwidth. Narrow band noise representation</p> <p><b>Noise in Analog Communication Systems:</b> Signal to Noise Ratio (SNR) and Figure of merit calculations in AM, DSB-SC, SSB and FM systems, Pre-Emphasis and De-Emphasis.</p>

### Suggested Reading:

1	Simon Haykin, “Communication Systems,” 2 <sup>nd</sup> edition, Wiley India, 2011.
2	H. Taub, D.L. Schilling, “Principles of communication systems”, Tata McGraw Hill, 2001.
3	B.P. Lathi, Zhi Ding, “Modern Digital and Analog Communication Systems”, 4 <sup>th</sup> edition, Oxford University Press, 2016.
4	Leon W Couch II., “Digital and Analog Communication Systems”, 6 <sup>th</sup> edition, Pearson Education Inc., 2001.
5	P. Ramakrishna Rao, “Analog Communication,” 1 <sup>st</sup> edition, TMH, 2011.



## AUTOMATIC CONTROL SYSTEMS

### PC411EC

Instruction: 3 periods per week

Duration of SEE: 3 hours

CIE: 30 marks

SEE: 70 marks

Credits: 3

Prerequisites: Signals & Systems (EC305EC)

#### Course Objectives:

1. To analyze the stability and performance of dynamic systems in both time and frequency domain.
2. To understand the impact of various compensators and controllers on system performance.
3. To provide the knowledge of state variable models and digital control systems.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. develop the mathematical model of the physical systems and find the transfer function using different approaches.
2. analyze system stability using time domain techniques.
3. analyze system stability using frequency domain techniques.
4. verify the stability of digital control systems.
5. illustrate the control systems via state space models.

#### UNIT – I

**Control System Fundamentals:** Classification of control systems including Open and Closed loop systems, Effect of feedback on Control systems, Mathematical modeling of Mechanical systems and their conversion into electrical systems, Transfer function representation, Block diagram representation, Block diagram algebra and reduction and Signal flow graphs and Mason's gain formula.

#### UNIT – II

**Time Response Analysis:** Transfer function and types of input. Transient response of first and second order system for step input. Time domain specifications, Characteristic equation of Feedback control systems, Static error coefficients, Error series,  
**Stability:** Concept of Stability, Routh-Hurwitz criterion for stability, Root locus technique and its construction

#### UNIT – III

**Frequency Response Analysis:** Introduction to Frequency response of the system. Frequency domain Specifications, Bode plots, Stability analysis, Nyquist plot and Nyquist criterion for stability

**Compensation Techniques:** Types of Compensation. Phase Lag, Lead and Lag-Lead compensators. Types of controllers proportional (P), integral (I), derivative (D), PID controller

#### UNIT – IV

**Digital Control Systems:** Digital control, advantages and disadvantages, Digital control system architecture. Sample and Hold Circuit. Transfer function of sample data systems. Stability analysis by Jury's test.

#### UNIT – V

**State Space Representation:** Concept of state and state variables. State models of linear time invariant systems, Derivation of Transfer Function from State Model, State transition matrix,

*Solution of state equations. Controllability and Observability.*

**Suggested Reading:**

1	Nagrath, I.J, and Gopal, M., “Control System Engineering”, 5 <sup>th</sup> edition, New Age Publishers, 2009
2	NagoorKani, “Control systems Engineering”, Oxford & IBH Publishing Company Private Limited, 2021.
3	Ogata, K., “Modern Control Engineering”, 5 <sup>th</sup> edition, Pearson India Education Services Pvt. Limited, 2015
4	Alan V Oppenheim, A. S. Wlisky, “Signalsand Systems”, Prentice-Hall ofIndia Private Limited, 2008.
5	A.K.Jairath , “Problems and Solutions of Control Systems” , CBS Publishers, 2022.

## ANTENNAS AND WAVE PROPAGATION

### PC412EC

*Instruction: 3 periods per week*

*Duration of SEE: 3 hours*

*CIE: 30 marks*

*SEE: 70 marks*

*Credits: 3*

*Prerequisites: Electromagnetic Theory & Transmission Lines (PC405EC)*

### Course Objectives:

1.To describe the basic principles of antennas and introduce the antenna terminologies.
2.To discuss the working principles of wire antennas, non-resonant antennas, antenna arrays and techniques for measurement of antennas characteristics.
3.To explain the various modes of radio wave propagation.

**Course Outcomes:** On successful completion of the course, the students will be able to

1.illustrate the basic principles of antennas and learn the antenna terminology.
2.apply the design considerations of different types of wire antennas and make proficient in analytical skills for understanding practical antennas
3.analyse the non-resonant antennas for various ranges of frequencies and get updated with latest developments in the smart antennas.
4.apply the principles and design considerations of antennas as well as antenna arrays, measure standard antenna parameters and obtain awareness about radiation hazards.
5.understand and compare various modes of radio wave propagation used for different applications.

### UNIT – I

**Antenna Fundamentals:** Introduction, principle of radiation, isotropic radiator, basic antenna parameters: radiation pattern, beam area, radiation intensity, beam efficiency, directivity, gain, resolution, antenna apertures, effective length and effective area, Friis transmission equation, fields from oscillating dipole, antenna field zones, antenna polarization, front-to-back ratio, antenna theorems, antenna impedance and antenna temperature. Retarded potential: Lorentz and Coulomb gauge conditions.

### UNIT – II

**Thin Linear Wire Antennas:** Introduction, current distributions, radiation from infinitesimal/short dipole or an alternating current element, half-wave dipole and quarter wave monopole, loop antennas-small loop, comparison of far fields of small loop and short dipole, far field pattern of circular loop with uniform current, radiation resistance of loops, slot antennas, helical antennas- helical geometry, helix modes: transmission and radiation, practical design considerations for monofilar helical antenna in axial modes, wideband characteristics of monofilar helical antenna radiating in axial mode, radiation efficiency.

### UNIT – III

**Non-Resonant Antennas:** Comparison between resonant and non-resonant antennas, Long-wire antennas: V-antenna and Rhombic Antenna, Yagi-Uda Antenna, Folded dipole antennas, Broadband and frequency-independent concept, Log-periodic Antenna, Aperture Antennas-Huygen's principle, Babinets principle, Radiation from Horns and design considerations, Parabolic Reflector and Cassegrain Antennas, Lens Antennas, Micro Strip Antennas- Basic

characteristics, feeding Methods, Design of Rectangular Patch Antennas, Smart Antennas-Fixed weight and Adaptive Beam forming.
<b>UNIT – IV</b>
<b>Antenna Arrays:</b> Array of point sources, two element array with equal and unequal amplitudes, different phases, linear n-element array with uniform distribution, Broadside and End fire arrays, Principle of Pattern Multiplication, Effect of inter element phase shift on beam scanning, Binomial array. EFA with Increased Directivity, Derivation of their characteristics and comparison; Effects of Uniform and Non-uniform Amplitude Distributions. <b>Antenna Measurements:</b> Introduction, Basic Concepts-Reciprocity, Near and Far fields, Source of Errors, Antenna Test Site. Measurement setup and distance criterion for directional patterns, gain (absolute and comparison methods) and impedance, Radiation Hazards.
<b>UNIT – V</b>
<b>Wave Propagation:</b> Ground, Space and Surface waves, Troposphere refraction and reflection, Duct propagation, Sky wave propagation, Regular and irregular variations in ionosphere Line of sight propagation.

**Suggested Reading:**

1.	J. D. Kraus, R. J. Marhefka, and Ahmad S. Khan, “Antennas and Wave Propagation”, McGraw-Hill, 4 <sup>th</sup> Edition, 2010.
2.	Constantine A. Balanis, “Antenna Theory: Analysis and Design”, 3 <sup>rd</sup> Edition, John Wiley, 2005.
3.	Edward C. Jordan and Keith G. Balmain, “Electromagnetic Waves and Radiating Systems”, 2 <sup>nd</sup> Edition, PHI, 1968.
4.	Robert E. Collin, “Antennas and Radiowave Propagation”, McGraw-Hill, 1985.
5.	A.R.Harish and M. Sachidananda, “Antennas and Wave Propagation”, Oxford University Press, 2007.

## INDUSTRIAL ADMINISTRATION AND FINANCIAL MANAGEMENT

### HS104ME

*Instruction: 3 periods per week*

*CIE: 30 marks*

*Prerequisites: Finance and Accounting (HS103CM)*

*Duration of SEE: 3 hours*

*SEE: 70 marks Credits: 3*

### Course Objectives

1.To understand various types of organizational structures, manufacturing processes and importance of plant layout and the role of scheduling function in optimizing the utilization of resources.
2.To understand the importance of quality, inventory control and concepts like MRP I and MRPII.
3.To understand the nature of financial management and concepts like breakeven analysis, depreciation and replacement analysis.

### Course Outcomes

After completing this course, the student will be able to

1.Understand the different phases of product life cycle, types of manufacturing systems, plant layout optimization problems and role of scheduling function in better utilization of resources.
2.Understand the Fundamental concepts of quality control, process control, material control and appreciate the importance of MRP-I and MRP—H.
3.Know the different terminology used in financial management and understand the different techniques of capital budgeting and various types of costs involved in running an industrial organization.

<b>UNIT-I</b>
Industrial Organization: Types of various business organisations, organization structures and their relative merits and demerits. Functions of management. Plant Location and Layouts: Factors affecting the location of plant and layout. Types of layouts and their merits and demerits.
<b>UNIT-II</b>
Work Study: Definitions, objectives of method study and time study. Steps in conducting method study. Symbols and charts used in method study. Principles of motion economy. Calculation of standard time by time study and work sampling. Performance rating factor. Types of ratings. Jobs evaluation and performance appraisal. Wages, incentives, bonus, wage payment plans.
<b>UNIT-III</b>
Inspection and Quality Control: Types and objectives of inspection S.Q.C., its principles. Quality control by chan and sampling plans. Quality circles, introduction to ISO.
<b>UNIT-IV</b>
Optimization: Introduction to linear programming and its graphical solutions. Assignment problems. Project Management: Introduction to CPM and PERT. Determination of critical path. Material Management: Classification of materials, Materials planning. Duties of purchase manager. Determination of economic ordering quantities. Types of materials purchase.
<b>UNIT-V</b>
Cost Accounting: Elements of cost (Various costs) types of overheads, Breakeven analysis and its applications. Depreciation. Methods of calculating depreciation fund. Nature of financial

management. Time value of money. Techniques of capital budgeting and methods. Cost of Capital, Financial leverage.

**Suggested Reading:**

1.	Pandey I M, "Elements of Financial Management", Vikas Publications House New Delhi 1994
2.	Khanna O P, "Industrial Engineering and Management", Dhanpat Rai & Sons.
3.	Marshall/Bansal, "Financial Engineering", PHI.
4.	Keown, "Financial Management", 9 <sup>th</sup> edition, PHI.
5.	Chandra Bose, "Principles of Management & Administration", PHI.

## MICROPROCESSOR AND MICROCONTROLLER LAB

### PC455EC

*Instruction: 2 periods per week*

*CIE: 25 marks*

*Credits: 1*

*Duration of SEE: 3 hours*

*SEE: 50 marks*

#### Course Objectives:

1. Apply assembly language programs on 8086 trainer kit in standalone/serial mode.
2. Classify interface modules into input/output and memory interfaces with 8086.
3. Develop and execute the assembly language programming concepts of 8051 microcontroller and for various interface modules.

#### Course Outcomes: On successful completion of the course, the students will be able to

1. apply different addressing modes and model programs using 8086 Instruction set.
2. explain the usage of string instructions of 8086 for string manipulation, and comparison.
3. develop interfacing applications using 8086 processor.
4. develop different programs using C cross compilers for 8051 microcontroller.
5. develop interfacing applications using 8051 microcontroller.

### List of Experiments

#### PART-A

1. Use of 8086 trainer kit and execution of programs. (Instruction set for simple Programs using 4 to 5 lines of instruction code under different addressing modes for data transfer, manipulation, and arithmetic operations).
2. Branching operations and logical operations in a given data.
  - i) Transfer byte and word data from source to destination memory.
  - ii) Count even and odd numbers from given array of bytes.
  - iii) Find Largest and Smallest number from given array of words.
  - iv) Sort the given array in ascending order, descending order.
3. Multiplication and Division
  - i) Use MUL and IMUL for Unsigned and signed multiplication on 8bit and 16 bit sets.
  - ii) Use DIV and IDIV for Unsigned and signed division on 8bit and 16 bit datasets.
  - iii) Obtain given decimal number to unpacked BCD ex: 123410 as 01,02,03,04 and store in memory using DIV.
  - iv) Find Factorial of a given number using multiplication instructions.
4. Single byte, multi byte Binary and BCD addition and subtraction.
5. Code conversions.
  - i) BCD Unpacked to Packed BCD code.
  - ii) ASCII code to BCD code.
  - iii) BCD to ASCII code.
6. String Searching and Sorting. (Using string instructions)
  - i) Find number of repetitions of a character in a string.
  - ii) Find and replace a character in the given string.
  - iii) Convert Case of a given string.
  - iv) Find whether given string is palindrome or not.

## **PART B**

### **[Experiments for 8051 using any C-Cross Compiler & appropriate hardware]**

1. Familiarity and use of 8051/8031 microcontroller trainer, and execution of programs.
2. Instruction set for simple programs (using 4 to 5 lines of instruction code).
3. Timer and counter operations & programming using 8051.
4. Serial communications using UART.
5. Programming using interrupts.
6. Interfacing 8051 with DAC to generate waveforms.
7. Interfacing traffic signal control using 8051.
8. Program to control stepper motor using 8051.
9. ADC interfacing with 8051.
10. Serial RTC interfacing with 8051.
11. LCD interfacing with 8051.

- NOTE:**
1. At least ten experiments to be conducted in the semester.
  2. Minimum of 5 from Part A and 5 from Part B is compulsory.
  3. In Part-B, perform the experiments using assembler simulators like edsim51/Keil software.



**SYSTEMS AND SIGNAL PROCESSING LAB****PC456EC***Instruction: 2 periods per week**CIE: 25 marks**Credits: 1**Duration of SEE: 3 hours**SEE: 50 marks***Course Objectives:**

1. To develop C & MATLAB programs for operation of sequences.
2. To implement the algorithms of DFT, IDFT, FFT and IFFT on discrete time signals
3. To design and obtain the frequency response of various digital filters.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. develop MATLAB files for the verification of system response.
2. design and analyze the digital filters using MATLAB
3. verify the functionality of FFT algorithms.
4. experiment with multirate techniques using MATLAB & CCS
5. design and implement the digital filters on DSP processor

**PART-A****List of Signal Processing Experiments****Perform the following programs using MATLAB Simulator**

1. Introduction to MATLAB and signal generation.
2. Perform Linear Convolution.
3. Perform Circular Convolutions.
4. Perform DFT and FFT algorithm
5. Perform FIR filters design using different window functions.
6. Perform IIR filters design: Butterworth and Chebyshev, LPF, HPF, BPF & BSF filter.
7. Perform Interpolation and Decimation.
8. Implementation of multi-rate systems.

**PART-B****List of DSP Processor Experiments****Implement the following experiments using DSK (TMS320C67XX)**

1. Introduction to DSP processors and Study of procedure to work in real-time.
2. Implement Solution of difference equations
3. Implement Impulse Response.
4. Implement Linear Convolution.
5. Implement Circular Convolution.
6. Implement Fast Fourier Transform Algorithms.
7. Design of FIR (LP/HP) USING windows: (a) Rectangular (b) Triangular (c) Hamming windows.
8. Design of IIR (HP/LP) filters.

**NOTE:**

1. At least ten experiments to be conducted in the semester.
2. Minimum of 5 from Part A and Part B is compulsory.
3. For Section-A 'MATLAB with different toolboxes like signal processing.
4. Blockset and SIMULINK/MATHEMATICA/any popular software can be used.

## MINI PROJECT

### PW701EC

Instruction: 2 periods per week

Duration of SEE: NA

CIE: 50 marks

SEE: NA

Credits: 2

#### Course Objectives:

1. To conceive a problem statement either from rigorous literature survey or from the requirements raised from need analysis.
2. To provide training in soft skills and also train them in presenting seminars and technical report writing.
3. To design, implement and test the prototype/algorithm in order to solve the conceived problem.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. get practical experience of software design and development, and coding practices within Industrial/R&D Environments.
2. gain working practices within Industrial/R&D Environments
3. prepare reports and deliver effective presentation.
4. demonstrate effective written and oral communication skills
5. innovate in various engineering disciplines and nurture their entrepreneurial ideas.

#### Guidelines for Mini Project

1. The mini-project is a team activity having maximum of 3 students in a team. This is electronic product design work with a focus on electronic circuit design.
2. The mini project may be a complete hardware or a combination of hardware and software. The software part in mini project should be less than 50% of the total work.
3. Mini Project should cater to a small system required in laboratory or real life.
4. It should encompass components, devices, analog or digital ICs, micro controller with which functional familiarity is introduced.
5. After interactions with course coordinator and based on comprehensive literature survey/ need analysis, the student shall identify the title and define the aim and objectives of mini-project.
6. Student is expected to detail out specifications, methodology, resources required, critical issues involved in design and implementation and submit the proposal within first week of the semester.
7. The student is expected to exert on design, development and testing of the proposed work as per the schedule.
8. Art work and Layout should be made using CAD based PCB simulation software. Due considerations should be given for power requirement of the system, mechanical aspects for enclosure and control panel design.
9. Completed mini project and documentation in the form of mini project report is to be submitted at the end of semester.
10. The tutorial sessions should be used for discussion on standard practices used for electronic circuits/product design, converting the circuit design into a complete electronic product, PCB design using suitable simulation software, estimation of power budget analysis of the product, front panel design and mechanical aspects of the product, and guidelines for documentation /report writing.

**SCHEME OF INSTRUCTION & EXAMINATION**  
**B.E.VI-Semester**  
**(ELECTRONICS AND COMMUNICATIONENGINEERING)**

S.No.	Course Code	Course Title	Scheme of Instruction				Scheme of Examination			Credits
			L	T	P/D	Contact Hrs/Wk	CIE	SEE	Duration inHrs	
<b>Theory Course</b>										
1	PC413EC	Digital Communication	3	-	-	3	30	70	3	3
2	PC414EC	VLSI Design	3	-	-	3	30	70	3	3
3	PC415EC	Data Communication and Computer Networks	3	-	-	3	30	70	3	3
4	PE5XXEC	Professional Elective-I	3	-	-	3	30	70	3	3
5	PE5XXEC	Professional Elective-II	3	-	-	3	30	70	3	3
6	OE6XXYY	Open Elective-I	3	-	-	3	30	70	3	3
<b>Practical/Laboratory Course</b>										
7	PC458EC	Communication Systems Lab	-	-	2	2	25	50	3	1
8	PC459EC	Digital Integrated Circuits Lab	-	-	2	2	25	50	3	1
9	PC460EC	Data Communication and Computer Networks Lab	-	-	2	2	25	50	3	1
*10	*PW701EC	*Summer Internship	-	-	-	-	*50		-	*2
<b>Total</b>			<b>18</b>	<b>-</b>	<b>6</b>	<b>24</b>	<b>255</b>	<b>570</b>	<b>27</b>	<b>21</b>

**PC:** Professional Core**PE:** Professional Elective**OE:** Open Elective**PW:** Project Work**L:**Lecture**T:**Tutorial**P:**Practical**CIE:** Continuous Internal Evaluation**SEE:** Semester End Examination(Univ.Exam)**EC:** Electronics and Communication Engineering**Note:**

- Each contact hour is a clock hour.
- The duration of the practical class is two clock hours, however it can be extended wherever necessary, to enable the student to complete the experiment.
- \*The students have to undergo a Summer Internship of four to six weeks duration after VI semester and credits will be awarded in VII semester after evaluation.

<b>Professional Elective-I</b>		
<b>S. No.</b>	<b>Course Code</b>	<b>Course Title</b>
1	PE501EC	Digital Image and Video Processing
2	PE502EC	Advanced Microcontrollers
3	PE503EC	Python Programming and Applications
4	PE504EC	Neural Networks

<b>Professional Elective-II</b>		
<b>S.No.</b>	<b>Course Code</b>	<b>Course Title</b>
1	PE505EC	FPGA Architectures
2	PE506EC	Advanced Digital Signal Processing
3	PE507EC	CMOS Analog IC Design
4	PE508EC	IoT system Design and Applications

<b>Open Elective-I</b>		
<b>S. No.</b>	<b>Course Code</b>	<b>Course Title</b>
1	OE611AE	Basics of Automobile Engineering(Not for Mech./Prod./Automobile Engg. students)
2	OE601CE	Disaster Mitigation(Not for Civil Engg. Students)
3	OE601CS	Operating Systems(Not for CSE Students)
4	OE602CS	OOP using Java(Not for CSE Students)
5	OE601EE	Electrical Energy Conservation and Safety(Not for EEE & EIE Students)
6	OE602EE	Reliability Engineering(Not for EEE&EIE Students)
7	OE601EG	Soft Skills & Interpersonal Skills
8	OE601IT	Database Systems(Not for IT Students)
9	OE602IT	Data Structures(Not for IT Students)
10	OE601LW	Cyber Law and Ethics
11	OE611ME	Industrial Robotics (Not for Mech./Prod./Automobile Engg. students)
12	OE602MB	Human Resource Development and Organizational Behaviour
13	OE601EC	Principles of Electronic Communication(Not for ECE students)
14	OE602EC	Digital System Design using Verilog HDL(Not for ECE Students)

## DIGITAL COMMUNICATION

**PC413EC**

*Instruction: 3 periods per week*

*CIE: 30 marks*

*Credits: 3*

*Prerequisites: Probability Theory and Stochastic Processes (ES304ES)*

*Analog Communication (PC410EC)*

*Duration of SEE: 3 hours*

*SEE: 70 marks*

### Course Objectives:

1. To introduce the concepts of optimum receiver, baseband digital data transmission and analyze the error performance of different digital carrier modulation schemes like ASK, FSK, PSK etc.
2. To familiarize the students with the concepts of information theory, basic source coding and channel coding techniques.
3. To familiarize the students with the concepts of spread spectrum communication with emphasis on DSSS and FHSS.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. understand the design of optimum receiver and analyze the Performance of Baseband and Band pass Modulation schemes based on Probability of error.
2. apply concepts of Information theory and assess information capacity of various channels.
3. encode the source alphabet using Shannon Fano and Huffman encoding methods.
4. distinguish different types of Error control codes along with their encoding/decoding algorithms.
5. understand generation of PN sequence and analyze the performance of Spread Spectrum communication systems.

### UNIT– I

**Introduction to Digital Communication:** Elements of Digital Communication System, Comparison of Digital and Analog Communication Systems.

**Detection and Estimation:** Receiver structure, Detection of signals in the presence of noise - Gaussian error probability, optimum receiver – matched filter, Gram-Schmidt orthogonalization procedure, correlation receiver, Maximum Likelihood decoding.

**Base band digital data transmission** – Block diagram, Inter Symbol Interference, Nyquist criterion for Zero ISI, Eye pattern.

### UNIT– II

**Digital Carrier Modulation Schemes** — Description and generation of ASK, FSK, PSK. Signal Constellation, Coherent detection of Binary ASK, FSK, PSK. DPSK. Comparison of digital carrier modulation schemes.

**M-ary signaling schemes:** Introduction, QPSK- generation and detection, Signal Constellation, Synchronization methods.

### UNIT– III

**Information Theory and Source Coding:** Uncertainty, Information, entropy, information rate.. Discrete memory less channel – Probability relations in a channel, priori & posteriori entropies, Joint entropy, conditional entropy, mutual information, Channel capacity - Binary Symmetric Channel, Binary Erasure Channel, cascaded channels, Shannon-Hartley Theorem – Shannon

Bound.
<b>Source coding:</b> Shannon – Fano and Huffman coding.
<b>UNIT– IV</b>
<b>Channel Coding:</b> Introduction to error correcting codes, types of transmission errors, need for error control coding.
<b>Linear Block Codes (LBC):</b> Matrix description of LBC, generation, Syndrome calculation and error detection, Minimum distance of Linear block code, error detection and error correction capabilities, Hamming codes.
<b>Binary cyclic codes (BCC):</b> Polynomials, Algebraic description of cyclic codes, systematic encoding using generator polynomial and parity check polynomial, syndrome calculation, decoding and error correction using shift registers.
<b>Convolution codes:</b> Encoding, Decoding using code tree, state diagram.
<b>UNIT– V</b>
<b>Spread Spectrum Communication:</b> Advantages of Spread Spectrum, generation and characteristics of PN sequences. Direct sequence spread spectrum and Frequency hopping spread spectrum systems. CDMA, ranging using DSSS. Acquisition and Tracking of DSSS and FHSS signals.

**Suggested Reading:**

1	Simon Haykin, “Digital Communication”, 4 <sup>th</sup> edition, Wiley India 2011.
2	Sam Shanmugam K, “Digital and Analog Communication systems”, Wiley 1979.
3	B.P.Lathi, “Modern digital and analog communication systems”, 3 <sup>rd</sup> edition, Oxford University Press. 1998.
4	Leon W.Couch II., “Digital and Analog Communication Systems”, 6 <sup>th</sup> edition, Pearson Education inc., New Delhi, 2001.
5	H. Taub, D.L. Schilling, “Principles of communication systems”, Tata McGraw Hill, 2001.

## VLSI DESIGN

### PC414EC

*Instruction: 3 periods per week*

*CIE: 30 marks*

*Credits: 3*

*Prerequisites: Digital Electronics (ES215EC)*

*Duration of SEE:- 3hours*

*SEE:- 70 Marks*

#### Course Objectives:

1. To explain electrical properties of MOS devices to analyze the behavior of inverters designed with various loads.
2. To give exposure to the design rules to be followed to draw the layout of any logic circuit and Provide concept to design different types of Combinational and sequential circuits
3. To describe verilog HDL and develop digital circuits using various modeling styles.

#### Course Outcomes: On successful completion of the course, the students will be able to

1. analyze modes of operation of MOS transistor and its basic electrical properties.
2. draw stick diagrams and layouts for any MOS transistors and calculate the parasitic R&C
3. familiarize with the constructs and conventions of the verilog HDL programming in gate level and data flow modeling.
4. generalize combinational and sequential logic circuits in behavioral modeling and concepts of switch level modelling.
5. analyse the operation of various arithmetic and sequential logic circuits using CMOS transistors

#### UNIT I

**Introduction:** Introduction to IC Technology – MOS, PMOS, NMOS, CMOS Fabrication Process.

**Basic Electrical Properties:** Basic Electrical Properties of MOS:  $I_{ds}$ -  $V_{ds}$  relationships, MOS transistor threshold Voltage,  $g_m$ ,  $g_{ds}$ , figure of merit; Pass transistor, NMOS Inverter, Various pull ups, CMOS Inverter analysis and design.

#### UNIT –II

**VLSI Circuit Design Processes:** VLSI Design Flow, MOS Layers, Stick Diagrams, Design Rules and Layout, and Transistors Layout Diagrams for NMOS and CMOS Inverters and Gates.

Basic circuit concepts, Sheet Resistance  $R_s$  and its concept to MOS, Area Capacitance Units, Calculations – RC Delays.

#### UNIT- III

**Introduction to HDLs:** Basic Concepts of Verilog, Data types, system tasks and compiler directives.

Gate level modeling: Gate types and gate delays, dataflow modeling: Continuous assignments and Delays. Design of stimulus blocks. Design of Arithmetic Circuits using Gate level/ Data flow modeling –Adders, Subtractors, 4- bit Binary and BCD adders and 8-bit Comparators.

#### UNIT – IV

**Behavioral modeling:** Structured Procedures, Procedural Assignments, Timing Control, Conditional Statements, Sequential and parallel blocks, generate Blocks, Switch level modeling. Behavioral modeling of sequential logic modules: Latches, Flip Flops, counters and shift registers applications

Tasks, Functions, Procedural Continuous Assignments, Design of Mealy and Moore FSM models for sequence detector using Verilog. Logic Synthesis, Synthesis Design Flow, Gate level netlist.

<b>UNIT –V</b>
<b>Subsystem Design:</b> Shifters, Carry skip adder, carry select adder , Booth Multiplier, Memory Elements: 6T SRAM cell, 1T DRAM cell.
<b>Sequential Logic Design:</b> Behavior of Bi-stable elements, CMOS D latch and Edge triggered Flip flops.

**Suggested Reading:**

1.	Kamran EshraghianDouglas and A. Pucknell, ‘Essentials of VLSI circuits and systems’, PHI, 2005Edition
2.	Weste and Eshraghian ‘Principles of CMOS VLSI Design’, Pearson Education, 2 <sup>nd</sup> edition,1999.
3.	John .P. Uyemura, ‘Introduction to VLSI Circuits and Systems’, JohnWiley, 2003
4.	John M. Rabaey, ‘Digital Integrated Circuits’, PHI, EEE, 1997.
5.	Wayne Wolf, ‘Modern VLSI Design’, Pearson Education, 3 <sup>rd</sup> edition, 1997



**DATA COMMUNICATION AND COMPUTER NETWORKS****PC415EC***Instruction: 3 periods per week**Duration of SEE: 3 hours**CIE: 30 marks**SEE: 70 marks**Credits: 3**Prerequisites: Digital Electronics (ES215EC)**Analog Communication (PC410EC)***Course Objectives:**

1. To understand concepts of switched communication networks and functions of each layer of OSI model for layered architecture and introduce TCP/IP suite of protocols.
2. To understand performance of data link layer protocol for flow and error control.
3. To understand different routing protocols, and various networked applications such as DNS, FTP, www architecture and network security.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. study function of layers in OSI model and understand various network topologies.
2. understand network layer protocols, IP addressing and internetworking.
3. understand transport layer working with TCP, and UDP.
4. understand functionality of application layer and its protocols
5. understand the importance of network security principles.

<b>UNIT-I</b>
<b>Introduction to Data communication:</b> A Communication Model, The Need for Protocol Architecture and Standardization, Network Types: LAN, WAN, MAN. Network Topologies: Bus, Star, Ring, Hybrid, Line configurations. Reference Models: OSI, TCP/IP. Transmission modes, DTE-DCE Interface, Transmission media- Guided media, Unguided media, Circuit Switching principles and concepts, Virtual circuit and Datagram subnets.
<b>UNIT-II</b>
<b>Data Link Layer:</b> Need for Data Link Control, Design issues, Framing, Error Detection and Correction, Flow control Protocols: Stop and Wait, Sliding Window, ARQ Protocols, HDLC. MAC Sub Layer: Multiple Access Protocols: ALOHA, CSMA, LAN- IEEE 802.2, 802.3, Wireless LAN- 802.11, 802.15, 802.16 standards. Bridges and Routers.
<b>UNIT-III</b>
<b>Network Layer:</b> Network layer Services, Routing algorithms: Shortest Path Routing, Flooding, Hierarchical routing, Broadcast, Multicast, Distance Vector Routing, and Congestion Control Algorithms. Internet Working: The Network Layer in Internet: IPV4, IPV6, Comparison of IPV4 and IPV6, IP Addressing.
<b>UNIT-IV</b>
<b>Transport Layer:</b> Transport Services, Elements of Transport Layer, Connection management, TCP and UDP protocols, ATM AAL Layer Protocol.
<b>UNIT-V</b>
<b>Application Layer:</b> Domain Name System, SNMP, Electronic Mail, World Wide Web. <b>Network Security:</b> Cryptography Symmetric Key and Public Key algorithms, Digital Signatures, Authentication Protocols.

**Suggested Reading:**

1.	Behrouz A. Forouzan, "Data Communication and Networking," 3/e, TMH, 2008.
2.	William Stallings, "Data and Computer Communications," 8/e, PHI, 2004.
3.	Andrew S Tanenbaum, "Computer Networks," 5/e, Pearson Education, 2011.
4.	Douglas E Comer, "Computer Networks and Internet", 5/e, Pearson Education Asia, 2009.
5.	Prakash C. Gupta, "Data Communications and Computer Networks", 2/e, PHI learning, 2013.

# **PROFESSIONAL ELECTIVE-I**

## DIGITAL IMAGE AND VIDEO PROROCESING

### PE501EC

Instruction: 3 periods per week

CIE: 30 marks

Credits: 3

Prerequisites: Digital Signal Processing(PC408EC)

Duration of SEE: 3 hours

SEE: 70 marks

#### Course Objectives:

1. To provide an introduction to the basic concepts and methodologies for Digital Image and Video processing.
2. To acquaint with spatial and transform domain techniques used in Image Enhancement and to gain knowledge about various Image compression and segmentation methods.
3. To study applications of motion estimation in video processing.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. develop a foundation that can be used as the basis for higher study and research in the Image and Video processing areas.
2. design various filters for processing of images without destroying fine details like edges and lines.
3. apply image processing techniques for processing and analysis of remotely sensed, Microscope, Radar and Medical images
4. understand the requirement for various image and video compression algorithms.
5. understand and analyze the performance of block matching algorithms in video coding standards.

#### UNIT – I

**Fundamentals of Image Processing:** Basic steps in Image Processing, Sampling and Quantization of an image, Relationship between pixels.

**Image Transforms:** 2D- Discrete Fourier Transform, Discrete Cosine Transform, Haar Transform and Hotelling Transform.

#### UNIT – II

**Image Processing Techniques:** Histogram processing, Fundamentals of Spatial filtering, Smoothing spatial filters, Sharpening spatial filters.

**Frequency domain methods:** Basics of filtering in frequency domain, Image smoothing, Image sharpening, Selective filtering.

#### UNIT – III

**Image Compression:** Functional Block diagram of a general image compression system, Various types of redundancies, Huffman coding, Arithmetic coding.

**Segmentation:** Segmentation concepts, Point, Line and Edge Detection, Thresholding, Region based segmentation.

#### UNIT – IV

**Basic concepts of Video Processing:** Analog Video, Digital Video. Time-Varying Image Formation models: Three-Dimensional Motion Models, Geometric Image Formation, Photometric Image formation, sampling of video signals, filtering operations.

#### UNIT – V

**2-D Motion Estimation:** Optical flow, Pixel Based Motion Estimation, Block Matching Algorithm, Mesh based Motion Estimation, Global Motion Estimation, Region based Motion Estimation, multi resolution motion estimation. Application of motion estimation in Video coding.

**Suggested Reading:**

1. Rafael C. Gonzalez, Richard E. Woods, Digital Image Processing', Pearson Education, 2009, 3 <sup>rd</sup> edition.
2. Yao Wang, Joern Ostermann, Ya-quin Zhang, 'Video processing and Communication', 1 <sup>st</sup> edition, Prentice Hall International.
3. Vipul Singh, 'Digital Image Processing with MATLAB and Lab view', Elsevier 2013.
4. Anil K Jain, 'Fundamentals of Digital Image Processing', Prentice-Hall of India Private Limited, New Delhi, 1995.
5. M. Tekalp, 'Digital Video Processing', Prentice Hall International, 1995.

## ADVANCED MICROCONTROLLERS

### PE502EC

*Instruction: 3 periods per week*

*Duration of SEE: 3 hours*

*CIE: 30 marks*

*SEE: 70 marks*

*Credits: 3*

*Prerequisites: Microprocessor & Microcontroller (PC409EC)*

#### Course Objectives:

1. To describe industry standard ARM microcontroller architecture.
2. To explain ability of programming ARM using Assembly language and Embedded C.
3. To discuss the Bus Architecture of ARM microcontroller.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. illustrate the basic architecture of ARM.
2. analyse the instruction set of ARM and thumb instructions.
3. understand basic Embedded C concepts and multitasking.
4. program and interface the ARM with peripheral devices using Assembly Language and C.
5. understand the advance microprocessor bus architecture (AMBA).

#### UNIT – I

##### Introduction:

Introduction to advanced microcontrollers, Difference between RISC and CISC architectures, Endianness (Little and Big), Design philosophy of RISC and ARM architectures. History of ARM microprocessor, ARM processor family, Development of ARM architecture.

##### The ARM Architecture and Programmers' Model:

The Acorn RISC Machine, ARM core data flow model, architectural inheritance, The ARM7 TDMI programmer's model: General purpose registers, CPSR, SPSR, ARM memory map, data format, load and store architecture, Core extensions, Architecture revisions, ARM development tools.

#### UNIT – II

**ARM Instruction Set:** Data processing instructions, Arithmetic and logical instructions, Rotate and barrel shifter, Branch instructions, Load and store instructions, Software interrupt instructions, Program status register instructions, Conditional execution, Multiple register load and store instructions, Stack instructions, Thumb instruction set, advantage of thumb instructions, Assembler rules and directives.

#### UNIT – III

**Basics of Embedded C :** Overview of C compiler and optimization, Basic data types, Looping and branching, Register allocations, function calls, pointer aliasing, structure arrangement, bit fields, unaligned data, Division, floating point, Inline functions and inline assembly, Portability issues, Multitasking.

#### UNIT – IV

**Assembly and C Programming for ARM:** Assembly language programs for shifting of data, factorial calculation, swapping register contents, moving values between integer and floating point registers.

C programs for General purpose I/O, general purpose timer, PWM Modulator, UART, I2C Interface, SPI Interface, ADC, DAC.

**UNIT – V**

**Advanced Microprocessor Bus Architecture (AMBA):** Advanced Microprocessor Bus Architecture (AMBA), AMBA Bus System, User peripherals, Exception handling in ARM, and ARM optimization techniques.

**Suggested Reading:**

1.	Andrew N. Sloss, Dominic Symes, Chris Wright, “ARM Systems Developer’s Guide: Designing & Optimizing System Software”, Elsevier, 2004.
2.	Muhammad Ali Mazidi, “ARM Assembly Language Programming & Architecture”, Kindle Edition, 2013.
3.	William Hohl, Christopher Hinds, “Arm Assembly Language: Fundamentals and Techniques”, 2nd Edition, CRC Press, 2014.
4.	Michael J. Pont, “Embedded C”, Pearson Education India, 1 <sup>st</sup> Edition, 2007.
5.	Dr.Yifeng Zhu, “Embedded Systems with ARM Cortex-M Microcontrollers in Assembly Language and C”, E-Man Press LLC, 3 <sup>rd</sup> Edition, 2017.

## PYTHON PROGRAMMING AND APPLICATIONS

### PE503EC

Instruction: 3 periods per week

CIE: 30 marks

Credits: 3

Prerequisites: Network Theory (PC402C), Signals and Systems(PC405EC)

Duration of SEE: 3 hours

SEE: 70 marks

### Course Objectives:

1. To acquire programming skills by learning Syntax, Semantics and Regular expressions in core Python.
2. To analyse electronic circuits and examine the various signal transformation techniques using Python
3. To build IoT solutions using MicroPython running on small, dedicated microcontroller boards

**Course Outcomes:** On successful completion of the course, the students will be able to

1. build basic programs using fundamental programming constructs like variables, conditional logic, looping, and functions
2. examine Python syntax and semantics and be fluent in the use of Python flow control and functions.
3. create, run and manipulate Python Programs using core data structures like Lists, dictionaries and use Regular Expressions
4. develop programs in Python for implementation of non-linear circuits and analyze filters.
5. program their own IoT solutions in Python using MicroPython on small microcontroller boards.

### UNIT-I

**Introduction to Python:** History of Python, Need of Python programming, Features of python, Python basics: Tokens, working with data types and variables, working with numeric data, working with string data, Python functions, Boolean expressions, selection structure, iteration structure

**Functions:** default values of arguments, named arguments, local and global variables,

**Modules:** creating, documenting and Importing modules, Use of standard modules.

### UNIT-II

**Lists:**basic lists,creating and processing list of lists, Tuples, Dictionaries

**Data structures:** Implementation of stacks and sets, binary search trees, Graph searching, working on sequences- reversing, permuting, sorting, Data Visualization: Different types of charts and graphs, selection of correct data visualization elements, software and tools available for data visualization.

### Unit-III

**Python Installation and Packages:** Introduction to PIP, installing and uninstalling packages via PIP, Using python Packages: Numpy, Matplotlib, Scipy.

**Circuit analysis:** Operations on vectors and matrices, Circuit representation, processing of components, Data structures of components, Introduction to Nodes, Branches and Loops, Loop and Nodal analysis.

**Case study:** Model circuits and perform nodal analysis and loop analysis using **Lcapy**(open-source) Python package for solving linear circuits using matrix operations.

### Unit- IV

**Signal Analysis:** Representation Continuous time signals, Discrete time signals, Python Implementation of sampling, Fourier Transform, Laplace transform, Z-transform, Discrete



Fourier Transform, Fast Fourier transform, Design of LTI filters, FIR filters and IIR filters using Python <b>Case study:</b> Cleaning Up Data Noise with Fourier Transform using Python
<b>Unit-V</b>
<b>MicroPython</b> : Introduction, Installing and running MicroPython, <b>Pyboard</b> - Architectural overview and Networking, hardware features of BBCmicro:bit, Overview of MicroPython libraries <b>Case study:</b> Traffic light simulation using MicroPython

**Suggested Reading:**

1.	Michael Urban and Joel Murach, “Python Programming”, Mike Murach& Associates, Incorporated, 2016.
2.	Kalilur Rahman, “Python Data Visualization Essentials Guide”, BPB publications,2021.
3.	Shivkumar V. Iyer , “ Simulating Nonlinear Circuits with Python Power Electronics-An Open-Source Simulator, Based on Python, Springer International Publishing, 2018.
4.	Thomas Haslwanter, “Hands-on Signal Analysis with Python: An Introduction”,Springer International Publishing, 2021.
5.	<i>Charles Bell, “MicroPython for the Internet of Things A Beginner’s Guide to Programming with Python on Microcontrollers”, Apress, 2017</i>

## NEURAL NETWORKS

### PE501EC

*Instruction: 3 periods per week*

*CIE: 30 marks*

*Credits: 3*

*Prerequisites: Probability Theory and Stochastic Processes (ES304ES)*

*Duration of SEE: 3 hours*

*SEE: 70 marks*

### Course Objectives:

1. To understand the functioning of biological neuron and its electronic implementation using different neuron models
2. To acquire knowledge on learning algorithms, architecture of deep learning, CNN and transfer learning.
3. To implement simple neural network using python programming.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. differentiate between biological neuron & artificial neuron and different neuron models
2. apply learning algorithms and different feed forward neural networks
3. understand deep learning concepts and its architectures.
4. learn concepts of CNN and transfer learning techniques.
5. develop programs in Python for implementation of neural networks models

### UNIT – I

**Introduction to Neural Networks:** Description of Biological Neuron, Mathematical model of Artificial Neural Network, Classification of Neural Networks, Different Neuron models: McCulloch-Pitts Neuron model, Perceptron Neuron model and ADALINE Neuron model, Basic learning laws.

### UNIT – II

**Neural Networks Algorithms:** Learning algorithms, Maximum likelihood estimation, Building machine learning algorithm, Neural Networks Multilayer Perceptron, Back-propagation algorithm and its variants Stochastic gradient decent, Curse of Dimensionality.

### UNIT – III

**Introduction to Deep Learning & Architectures:** Machine Learning Vs. Deep Learning, Representation Learning, Width Vs. Depth of Neural Networks, Activation Functions: Sigmoid, RELU, LRELU, ERELU, Tanh. Unsupervised Training of Neural Networks, Restricted Boltzmann Machines, Autoencoders.

### UNIT – IV

**Convolution Neural Networks:** Architectural Overview – Motivation - Layers – Filters – Parameter sharing – Regularization, Popular CNN Architectures: ResNet, AlexNet . Transfer learning Techniques, Variants of CNN: DenseNet, PixelNet.

### UNIT – V

**Python programming:** Python basics, Arrays and array operations, Functions and Files, Simple implementation of Artificial Neural Network, Classification with Multilayer Perceptron using Scikit-learn (MNIST Dataset).

**Suggested Reading:**

1.	B. Yegnanararana, “Artificial Neural Networks”, Eleventh Edition Prentice Hall, New Delhi, 2007.
2.	Ian Goodfellow, Yoshua Bengio and Aaron Courville, “Deep Learning”, MIT Press, 2017.
3.	Subir Varma and Sanjiv Das, “Deep Learning”, 1 <sup>st</sup> Edition, Published by Bookdown, 2018.
4.	<i>Umberto Michelucci “Applied Deep Learning. A Case-based Approach to Understanding Deep Neural Networks” Apress, 2018.</i>
5.	Ahmed Gad and Fatima Jarmouni, “Introduction to Deep Learning and Neural Networks with Python,” A Practical Guide by Elsevier 1 <sup>st</sup> Edition, 2020.

# **PROFESSIONAL ELECTIVE-II**

## FPGA Architectures

### PE505EC

*Instruction: 3 periods per week*

*CIE: 30 marks*

*Credits: 3*

*Prerequisites: Digital Electronics (ES303EC)*

*Duration of SEE: 3 hours*

*SEE: 70 marks*

### Objectives:

- |                                                                                                   |
|---------------------------------------------------------------------------------------------------|
| 1. To discuss about Application Specific IC(ASIC) fundamentals and FPGA                           |
| 2. To describe the power consumption in IC design                                                 |
| 3. To discuss about the interconnection, placement and routing, verification and testing schemes. |

**Outcomes:** On successful completion of the course, the students will be able to

- |                                                                                                                                    |
|------------------------------------------------------------------------------------------------------------------------------------|
| 1. understand the design flow of ASICs and identify the implementation tools required for simulation and synthesis of FPGA Design. |
| 2. demonstrate the architecture of FPGAs.                                                                                          |
| 3. Explain the physical design of FPGAs and CAD tools for low level design entry.                                                  |
| 4. Identify the placement & routing algorithms.                                                                                    |
| 5. Validate the digital design and analyse the general design issues.                                                              |

### UNIT– I

**Introduction to ASICs:** Types of ASICs, ASIC design flow, Economies of ASIC's, Programmable ASICs: CPLD and FPGA. Commercially available CPLDs and FPGAs: XILINX, ALTERA, ACTEL. FPGA Design cycle, Implementation tools: Simulation and synthesis, Programming technologies. Applications of FPGAs.

### UNIT– II

FPGA logic cell for XILINX, ALTERA and ACTEL ACT, Technology trends, Programmable I/O blocks, FPGA interconnect: Routing resources, Elmore's constant, RC delay and parasitic capacitance, FPGA design flow, Dedicated specialized components of FPGAs.

### UNIT– III

FPGA physical design, CAD tools, Power dissipation, FPGA Partitioning, Partitioning methods. Floor planning: I/O, Power and clock planning, Low-level design entry.

### UNIT– IV

**Placement and Routing:** Placement algorithms: Min-cut based placement, Iterative Improvement and simulated annealing.

Routing: introduction, Global routing: Global routing methods, Back-annotation. Detailed Routing: Channel density, Segmented channel routing, Mazerouting, Clock and power routing, Circuit extraction and DRC.

**UNIT– V**

**Verification and Testing:** Verification: Logic simulation, Design validation, Timing verification. Testing concepts: Failures, mechanism and faults, and fault coverage. Design Applications: General Design issues, Counter Examples, Case study of adders and accumulator architectures with Xilinx Vivado tool.

**Suggested Reading:**

1	Michael John Sebastian Smith, “Application Specific Integrated Circuits”, Pearson Education Asia, 3 <sup>rd</sup> edition, 2001.
2	Pak and Chan, Samiha Mourad, “Digital Design using Field Programmable Gate Arrays”, Pearson Education, 1 <sup>st</sup> edition, 2009
3	S. Trimberger, Edr, “Field Programmable Gate Array Technology”, Kluwer Academic Publications, 1994.
4	John V. Oldfield, Richard C Dore, “Field Programmable Gate Arrays”, Wiley Publications.
5	Clive Maxfield, “The Design Warrior’s Guide to FPGAs”, Elsevier, 2004.

## ADVANCED DIGITAL SIGNAL PROCESSING

### PE506EC

*Instruction: 3 periods per week*

*Duration of SEE: 3 hours*

*CIE: 30 marks*

*SEE: 70 marks*

*Credits : 3*

*Prerequisites: Digital Signal Processing (PC408EC)*

### Course Objectives:

1. To comprehend characteristics of discrete time signals and systems
2. To analyze signals using various transform techniques
3. To identify various factors involved in design of digital filters

**Course Outcomes:** On successful completion of the course, the students will be able to

1. design FIR and IIR filters structure for different applications
2. design FIR and IIR type digital filters with error analysis
3. interpret various DSP algorithms for arithmetic operations
4. identify filter structures and evaluate the coefficient quantization effects
5. estimate power spectrum of signals using different methods

### UNIT – I

**Digital Filter Structures:** FIR filters - Direct form, Cascade form, Frequency sampling, Lattice IIR filter - Direct form I, Direct form II, Cascade form, Parallel form Lattice & Lattice loader, Quantization of filter coefficients - Sensitivity to Quantization of filter coefficients, Quantization of coefficients in FIR filters, Round off effects in digital filters - Limit cycle, scaling to prevent overflow.

### UNIT – II

**Digital Filter Design:** Linear phase FIR filter, characteristic response, location of zeros, Design of FIR filter - Windowing, Frequency sampling, Design of IIR filters from Analog filters - Impulse invariance, Bilinear transformation, Matched z-transform. Spectral transformations of IIR filters – FIR filter design –based on Windowed Fourier series – design of FIR digital filters with least – mean square-error – constrained Least –square design of FIR digital filters.

### UNIT – III

**DSP Algorithm Implementation:** Computation of the discrete Fourier transform, Number representation, arithmetic operations, handling of overflow, tunable digital filters, function approximation.

### UNIT – IV

**Analysis of Finite Word Length Effects:** The Quantization process and errors, Quantization of fixed–point and floating–point Numbers, Analysis of coefficient Quantization effects, Analysis of Arithmetic Round-off errors, Dynamic range scaling, signal-to-noise in Low-order IIR filters, Low-Sensitivity Digital filter, Reduction of Product round-off errors feedback, Limit cycles in IIR digital filter, Round-off errors in FFT Algorithms.

### UNIT – V

**Power Spectrum Estimation:** Estimation of spectra from finite duration observation signals, the Periodogram, Use DFT in power Spectral Estimation, Bartlett, Welch and Blackman, Tukey

methods, Comparison of performance of Non-Parametric Power Spectrum Estimation Methods. Parametric Method of Power Spectrum Estimation, Relationship between Auto-Correlation and Model Parameters, AR (Auto-Regressive) Process and Linear Prediction, Yule-Walker, Burg and Unconstrained Least Squares Methods, Sequential Estimation, Moving Average(MA) and ARMA Models.

**Suggested Reading:**

1	John G.Proakis and Dimitris G. Manolakis, “Digital Signal Processing-Principles, Algorithms and Applications”, PHI, 3 <sup>rd</sup> edition, 2002.
2	Alan V. Oppenheim and Ronald W. Schaffer, “Discrete Time Signal Processing” 3 <sup>rd</sup> Edition, PHI Publications.
3	Glenn Zelniker, Fred J. Taylor, “Advanced Digital Signal Processing-Theory and Applications”, CRC Press.
4	Li Tan, “Digital Signal Processing-Fundamentals and Applications”, Academic Press Publications.
5	Manuel C. Ifeachor, Barrie. W. Jervis, “DSP – A Practical Approach”, 2 <sup>nd</sup> edition, Pearson Education.



## CMOS ANALOG IC DESIGN

### PE507EC

*Instruction: 3 periods per week*

*CIE: 30 marks*

*Credits: 3*

*Prerequisites: VLSI Design (PC414EC)*

*Duration of SEE:- 3hours*

*SEE:- 70 Marks*

#### Course Objectives:

- |                                                                                                   |
|---------------------------------------------------------------------------------------------------|
| 1. To develop models of basic CMOS amplifiers and Learn the concepts of advanced current mirrors. |
| 2. To design and analyse differential amplifier and two-stage operational amplifier.              |
| 3. To study the Bandgap Reference circuits.                                                       |

**Course Outcomes:** On successful completion of the course, the students will be able to

- |                                                                                       |
|---------------------------------------------------------------------------------------|
| 1. describe the small signal model of MOSFET and analyse the Single Stage Amplifiers. |
| 2. analyse the differential amplifiers with MOS Loads and Current mirror loads.       |
| 3. analyse the frequency response of amplifiers.                                      |
| 4. design a fully compensated opamp and analyse the frequency response of the opamp.  |
| 5. analyse the bandgap reference circuits.                                            |

#### UNIT I

**Basic MOS device Physics:** MOS FET device I/V characteristics, second order effects, MOS device Capacitances, MOS small signal Model, NMOS versus PMOS devices.

**Single stage amplifiers:** Common source stage with resistive load, diode connected load, triode load, current source load, CS stage with source degeneration, source follower, Common Gate stage, Gain boosting techniques, Cascode, folded cascode, choice of device models.

#### UNIT –II

**Differential amplifiers:** Single ended and differential operation, Basic differential pair, Common mode response, Differential amplifier with MOS loads, Gilbert cell.

**Passive and Active Current mirrors:** Basic Current mirrors, Cascode Current mirrors, Active Current mirrors, Wilson and Widlar current mirrors

#### UNIT- III

**Frequency Response of Amplifiers:** General Considerations, Common-Source Stage, Source Followers, Common–Gate Stage, Cascode Stage, Differential Pair.

#### UNIT – IV

**Operational Amplifiers:** General Considerations, One stage Op-amp, 2- stage OP amp, Gain Boosting, Common mode feedback, Phase Margin, Frequency compensation.

#### UNIT –V

**Band Gap References:** General considerations, Supply independent biasing, temperature-independent references, negative-TC voltage, positive TC voltage, Bandgap reference, PTAT current generation.

**Suggested Reading:**

1.	Behzad Razavi, Design of Analog CMOS Integrated Circuits, Tata McGraw Hill. 2002
2.	Jacob Baker.R.et.al., CMOS Circuit Design, IEEE Press, Prentice Hall, India, 2000
3.	David Johns, Ken Martin, Analog Integrated Circuit Design, John Wiley & sons. 2004
4.	Philip E. Allen and Douglas R. Holberg, CMOS Analog Circuit Design, Oxford University Press, International Second Edition/Indian Edition, 2010.
5.	Paul.R. Gray & Robert G. Major, Analysis and Design of Analog Integrated Circuits, John Wiley & sons. 2004

## IoT SYSTEM DESIGN AND APPLICATIONS

### PE508EC

Instruction: 3 periods per week

CIE: 30 marks

Credits : 3

Prerequisites: MicroProcessor and MicroController(PC409EC)

Duration of SEE: 3 hours

SEE: 70 marks

### Course Objectives:

1. To discuss fundamentals of IoT and its applications and requisite infrastructure.
2. To describe Internet principles and architecture and applications relevant to IoT.
3. To discuss private and security aspects of IoT system.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. understand IoT technology and research directions.
2. comprehend various protocols and architecture of IoT
3. design simple IoT systems with IoT reference model
4. understand the various applications of IoT
5. comprehend the different privacy and security approaches at IoT.

### UNIT – I

**IoT & Web Technology** The Internet of Things Today, Time for Convergence, Towards the IoT Universe, Internet of Things Vision, IoT Strategic Research and Innovation Directions, IoT Applications, Future Internet Technologies, Infrastructure, Networks and Communication, Processes, Data Management, Security, Privacy & Trust, Device Level Energy Issues, IoT Related Standardization, Recommendations on Research Topics.

### UNIT – II

**M2M to IoT – A Basic Perspective**– Introduction, Some Definitions, M2M Value Chains, IoT Value Chains, An emerging industrial structure for IoT, The international driven global value chain and global information monopolies. **M2M to IoT-An Architectural Overview**– Building an architecture, Main design principles and needed capabilities, An IoT architecture outline, standards considerations.

### UNIT – III

**IoT Architecture** -State of the Art – Introduction, State of the art, Architecture Reference Model- Introduction, Reference Model and architecture, IoT reference Model, IoT Reference Architecture- Introduction, Functional View, Information View, Deployment and Operational View, Other Relevant architectural views.

### UNIT – IV

**IoT Applications:** Introduction, IoT Physical Devices and Endpoints: Raspberry Pi, Interfaces of Pi, Programming pi - Controlling LED and LDR using Pi, Opinions on IoT Application and Value for Industry, Home Management, Smart Cities, Smart Environment, Smart Energy, Smart Retail and Logistics, Smart Agriculture and Industry, Smart Industry and eHealth.

### UNIT – V

**Internet of Things Privacy:** Security and Governance Introduction, Overview of Governance, Privacy and Security Issues, Contribution from FP7 Projects, Security, Privacy and Trust in IoT-Data-Platforms for Smart Cities, First Steps Towards a Secure Platform, Smartie Approach. Data Aggregation for the IoT in Smart Cities, Security

**Suggested Reading:**

1	Vijay Madiseti and ArshdeepBahga, 'Internet of Things (A Hands-on-Approach)', 1 <sup>st</sup> edition, VPT, 2014.
2	Francis daCosta, 'Rethinking the Internet of Things: A Scalable Approach to Connecting Everything', 1 <sup>st</sup> edition, Apress Publications, 2013.
3	Cuno Pfister, 'Getting Started with the Internet of Things', O'Reilly Media, 2011.
4	Adrian McEwen, Hakim Cassimally, "Designing the Internet of Things", Wiley India Publishers, 2014.
5	Vermesan, Ovidiu and Peter Friess, eds. Internet of things: converging technologies for smart environments and integrated ecosystems. River publishers, 2013.

# **OPEN ELECTIVE-1**

## PRINCIPLES OF ELECTRONIC COMMUNICATION

### OE601EC

Instruction: 3 periods per week

Duration of SEE: 3 hours

CIE: 30 marks SEE: 70 marks

Credits: 3

#### Course Objectives:

1. To provide an introduction to fundamental concepts in the understanding of communications systems.
2. To describe the network model and some of the network layers including physical layer, data link layer, network layer and transport layer.
3. To discuss the evolution of wireless systems and current wireless technologies.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. understand the working of analog and digital communication systems.
2. explain the OSI network model and the working of data transmission.
3. describe the evolution of communication technologies from traditional telephony systems to modern wireless communication systems.
4. differentiate between analog and digital modulation techniques
5. understand the optical fiber communication link, structure, propagation and transmission properties.

<b>UNIT- I</b>
Introduction to Communication Systems: Electromagnetic Frequency Spectrum, Signal and its representation, Elements of Electronic Communications System, Types of Communication Channels. Signal Transmission Concepts: Baseband transmission and Broadband transmission, Communication Parameters: Transmitted power, Channel bandwidth and Noise, Need for modulation Signal Radiation and Propagation: Principle of electromagnetic radiation, Types of Antennas, Antenna Parameters and Mechanisms of Propagation.
<b>UNIT- II</b>
Analog and Digital Communications: Amplitude modulation and demodulation, FM modulation and demodulation, Digital converters, Digital modulation schemes- ASK, FSK, PSK, QPSK, Digital demodulation.
<b>UNIT- III</b>
Data Communication and Networking: Network Models, OSI Model, Data Link Layer- Media Access control, Ethernet, Network Layer- Internet Protocol (IPv4/IPv6), Transport Layer- TCP, UDP.
<b>UNIT-IV</b>
Telecommunication Systems: Telephones, Telephone system, Paging systems, Internet Telephony. Optical Communications: Optical Principles, Optical Communication Systems, Fiber-Optic Cables, Optical Transmitters & Receivers, Wavelength Division Multiplexing.
<b>UNIT-V</b>
Wireless Communications: Evolution of Wireless Systems: AMPS, GSM, CDMA, WCDMA, OFDM. Current Wireless Technologies: Wireless LAN, Bluetooth, PAN and ZigBee, Infrared wireless, RFID communication, UWB, Wireless mesh networks, Vehicular adhoc networks.

**Suggested Reading:**

1	Louis E. Frenzel, “Principles of Electronic Communication Systems”, 3 <sup>rd</sup> edition, McGraw Hill, 2008.
2	Behrouz A. Forouzan, “Data Communications and Networking”, 5 <sup>th</sup> edition, TMH, 2012.
3	George Kennedy, Bernard Davis, “Electronic Communications systems”, 4 <sup>th</sup> edition, McGraw Hill, 1999.
4	Rappaport T.S., “Wireless communications”, 2 <sup>nd</sup> edition, Pearson Education, 2010.
5	Wayne Tomasi, “Advanced Electronic Communications Systems”, 6 <sup>th</sup> edition, Pearson Education.

**DIGITAL SYSTEM DESIGN USING VERILOG HDL****OE602EC**

*Instruction: 3 periods per week*  
*hours CIE: 30 marks*  
*Credits: 3*

*Duration of SEE: 3*  
*SEE: 70 marks*

**Course Objectives:**

1.To familiarize with various modeling styles: structural, dataflow and behavioral of Verilog HDL.
2.To develop combinational and sequential circuits using various modeling styles of Verilog HDL.
3.To review the implementation of Verilog HDL Modeling using real time examples.

**Course Outcomes:** On successful completion of the course, the students will be able to

1.implement and distinguish different Verilog HDL modeling styles
2.construct and analyze Verilog HDL models of combinational and sequential circuits.
3.design and develop Verilog HDL modeling and test bench for digital systems for the given specifications.
4.outline FPGA design flow and timing analysis.
5.understand the real world design examples such as UART, timers, and CPUs.

<b>UNIT-I</b>
Structural modeling: Overview of Digital Design with Verilog HDL, Basic concepts, modules and ports, gate-level modeling, hazards and design examples.
<b>UNIT-II</b>
Data flow and Switch level modeling: data flow modeling, operands and operators. Switch Level Modeling: CMOS switches and bidirectional switches and design examples.
<b>UNIT-III</b>
Behavioral Modeling: Structured Procedures, Procedural Assignments, Timing Controls, Conditional Statements, multi-way branching, Loops, Sequential and Parallel blocks, Generate blocks. Combinational, sequential logic modules and design examples.
<b>UNIT-IV</b>
Synthesis and Verification: Tasks and Functions: Differences between Tasks and Functions. Verilog HDL synthesis, Application Specific IC (ASIC) and Field Programmable Gate Array (FPGA) design flow. Verification: Timing analysis and Test bench design. Design examples.
<b>UNIT-V</b>
Real time implementations: Fixed-Point Arithmetic modules: Addition, Multiplication, Division, Arithmetic and Logic Unit (ALU), Timer, Universal Asynchronous Receiver and Transmitter (UART), CPU design: Datapath and control units.



**Suggested Reading:**

1.	SameerPalnitkar, “Verilog HDL A Guide to Digital Design and Synthesis”, 2 <sup>nd</sup> edition, Pearson Education, 2006.
2.	Ming-BoLin, “Digital System Designs and Practices: Using Verilog HDL and FPGA”, Wiley India edition, 2008.
3.	J. Bhasker, A Verilog HDL Primer, 2 <sup>nd</sup> edition, BS Publications, 2001.
4.	Charles Roth, Lizy K. John, Byeong Kil Lee, -Digital Systems Design Using Verilog, 1 <sup>st</sup> edition, Cengage Learning, 2015.
5.	T.R. Padmanabhan, B. Bala Tripura Sundari, “Design through Verilog HDL”, Student edition, Wiley Publishers, 2008.

## COMMUNICATION SYSTEMS LAB

**PC458EC**

*Instruction: 2 periods per week*

*CIE: 25 marks*

*Credits: 1*

*Duration of SEE: 3 hours*

*SEE: 50 marks*

### Course Objectives:

1. To demonstrate AM, FM, Mixer, PAM, PWM, PPM and multiplexing techniques.
2. To understand and simulate digital modulation (i.e., ASK, FSK, BPSK, QPSK) generation.
3. To model analog, pulse modulation, PCM, Delta and Digital modulation techniques using CAD tools.

**Course Outcomes:** On successful completion of the course, the students will be able to

1. understand and simulate modulation and demodulation of AM and FM.
2. construct and understand the need for pre-emphasis and de-emphasis at the transmitter and receiver respectively.
3. simulate the PAM, PWM & PPM circuits.
4. understand generation and detection of baseband transmission (i.e., PCM, DM, and ADM) and bandpass transmission (i.e., ASK, FSK, PSK, MSK and QPSK)
5. understand the error control coding.

### List of Experiments

#### PART-A

#### Analog Communication

1. Amplitude Modulation and Demodulation.
2. Frequency Modulation and Demodulation.
3. Pre-emphasis and De-emphasis and plot the frequency response.
4. Multiplexing Techniques (FDM and TDM).
5. Mixer Characteristics and plot the frequency response.
6. Verification of Sampling Theorem.
7. PWM, PPM generation and detection.
8. Generation and Detection of AM, FM, PAM, PWM, PPM modulation techniques using MATLAB/Simulink/Lab-view.

#### PART-B

#### Digital Communication

1. PCM modulation and demodulation.
2. Channel encoding and decoding.
3. Linear and Adaptive Delta Modulation and Demodulation.
4. ASK generation and Detection.
5. FSK and Minimum Shift Keying generation and Detection.
6. ASK generation and Detection.
7. Generation and Detection of PCM, Delta modulation and Digital modulation schemes (ASK, FSK, BPSK, QPSK) by using MATLAB/Simulink/Lab-view.

#### NOTE:

1. At least ten experiments to be conducted in the semester.
2. Minimum of 5 from Part A and 5 from Part B is compulsory.

**DIGITAL INTEGRATED CIRCUITS DESIGN LAB****PC459EC***Instruction: 2 periods per week**Duration of SEE:- 3hours**CIE: 25 marks**SEE:- 50 Marks**Credits: 1***Course Objectives:**

1. To develop verilog HDL code for digital circuits using gate level, data flow and behavioral, modeling and Verify the design block using stimulus.
2. To study the VLSI CAD tools.
3. To implement transistor level circuits.

**Course Outcomes:** On successful completion of the course, the students will be able to

1.write the Verilog HDL programs in gate level and data flow modeling.
2.implement combinational and sequential circuits using Verilog.
3.analyse digital circuits using VLSI CAD tools like Mentor Graphics / Cadence
4.design CMOS circuits like basic gates, adders at the transistor level
5. implement the layout of simple CMOS circuits like inverter and basic gates.

**List of Experiments:****Part-A**

Write the Code using Verilog and simulate the following:

- Write structural and dataflow Verilog HDL models for
  - 4-bit ripple carry adder.
  - 4-bit carry Adder – cum Subtractor.
  - 2-digit BCD adder / subtractor.
  - 4-bit carry look ahead adder
  - 4-bit comparator
- Write a Verilog HDL program in behavioral model for
  - 8:1 multiplexer
  - 3:8 decoder
  - 8:3 encoder
  - 8 bit parity generator and checker
- Write a Verilog HDL program in Hierarchical structural model for
  - 16:1 multiplexer realization using 4:1 multiplexer
  - 3:8 decoder realization through 2:4 decoder
  - 8-bit comparator using 4-bit comparators and additional logic
- Write a Verilog HDL program in behavioral model for D,T and JK flip flops, shift registers and counters.
- Write a Verilog HDL program in structural and behavioral models for
  - 8 bit asynchronous up-down counter
  - 8 bit synchronous up-down counter
- Write a Verilog HDL program for 4 bit sequence detector through Moore state machines
- Write a Verilog HDL program for 4 bit sequence detector through Mealy state machines

### **PART-B**

Transistor Level implementation of CMOS circuits using VLSI CAD tool

1. Basic Logic Gates: Inverter, NAND and NOR
2. Half Adder and Full Adder
3. 2:1 Multiplexer and 4:1 Multiplexer using 2:1 Multiplexer
4. one bit comparator and four-bit magnitude comparator using one bit comparator
5. Implement the Layout of CMOS Inverter.
6. Implement the Layout of CMOS NAND.

Note:

2. A total of 10 experiments must be completed in the semester.
3. Minimum of 5 experiments from Part-A and 5 from Part-B is compulsory.

## DATA COMMUNICATION AND COMPUTER NETWORKSLAB

### PC460EC

Instruction: 2 periods per week

CIE: 25 marks

Credits: 1

Duration of SEE: 3 hours

SEE: 50 marks

### Objectives:

1. To understand a conceptual foundation for the study of data communications using the open Systems interconnect (OSI) model for layered architecture.
2. To understand the performance of data link layer protocol HDLC.
3. To understand network layer routing protocols and algorithms.

**Outcomes:** On successful completion of the course, the students will be able to

1. understand the working of various network topologies in circuit and packet switching.
2. implement HDLC protocol and significance of MAC protocols.
3. understand the network routing protocols and the associated algorithms.
4. understand the transport layer working with TCP, and UDP.
5. implement network scenario and obtain its performance evaluation.

### List of Experiments:

#### PART-A

**Design and implement the following experiments using C Compiler and packet tracer software**

1. Study of network devices in detail.
2. A HDLC frame to perform the following.
  - i. Bit stuffing
  - ii. Character stuffing.
3. Distance vector algorithm and find path for transmission.
4. Dijkstra's algorithm to compute the shortest routing path.
5. Simulation of network topologies.
6. Configuration of a network using different routing protocols.

#### PARTB

**Simulation using NS2/ NS3/ NCTUNS/ NetSim or any other equivalent tool in Linux OS.**

1. Point to point network with four nodes and duplex links between them. Analyse the network performance by setting the queue size and varying the bandwidth.
2. Four node point to point network with links n0-n2, n1-n2 and n2-n3. Apply TCP agent between n0-n3 and UDP between n1-n3. Apply relevant applications over TCP and UDP agents changing the parameter and determine the number of packets sent by TCP/UDP.
3. Ethernet LAN using n (6-10) nodes. Compare the throughput by changing the error rate and data rate.
4. Implement Ethernet LAN using n nodes and assignment of multiple traffic to obtain congestion window for different sources/destinations.
5. ESS with transmission nodes in Wireless LAN and study of performance parameters.
6. Implementation of Link state routing algorithm.

### NOTE:

1. At least ten experiments to be conducted in the semester.
2. Minimum of 5 from Part A and 5 from Part B is compulsory.

## SUMMER INTERNSHIP

### PW702EC

Instruction: NA  
CIE: 50 marks  
Credits : 2

Duration of SEE: NA  
SEE: NA

#### Course Objectives:

1. To enhance practical and professional skills.
2. To provide training in soft skills and also train them in presenting seminars and technical report writing.
3. To expose the students to industry practices and team work

**Course Outcomes:** On successful completion of the course, the students will be able to

1. acquire practical experience of software design and development, and coding practices within Industrial/R&D Environments.
2. understand working practices within Industrial/R&D Environments
3. prepare reports and deliver effective presentation.
4. demonstrate effective written and oral communication skills
5. innovate in various engineering disciplines and nurture their entrepreneurial ideas.

Summer Internship is introduced as part of the curriculum for encouraging students to work on problems of interest to industries. A batch of three students will be attached to a person from the Government or Private Organisations/Computer Industry/Software Companies/R&D Organization for a period of 4 to 6 weeks. This will be during the summer vacation following the completion of the III-year Course. One faculty coordinator will also be attached to the group of 3 students to monitor the progress and to interact with the industry co-ordinate (person from industry).

The course schedule will depend on the specific internship/training experience. The typical time per topic will vary depending on the internship

- Overview of company/project
- Safety training
- Discussions with project teams
- Background research, review of documents, white papers, and scientific papers
- Planning, designing, and reviewing the planned work
- Executing the plans
- Documenting progress, experiments, and other technical documentation
- Further team discussions to discuss results
- Final report writing and presentation

After the completion of the project, each student will be required to:

1. Submit a brief technical report on the project executed and
2. Present the work through a seminar talk (to be organized by the Department)

Award of internal marks are to be based on the performance of the students at the workplace and awarded by industry guide and internal guide (25 Marks) followed by presentation before the

committee constituted by the department (25 Marks). One faculty member will co-ordinate the overall activity of Industry Attachment Program.

**Note:** Students have to undergo summer internship of 4 to 6 weeks at the end of semester VI and credits will be awarded after evaluation in VII semester.